



Visu Event Handler

Three example projects show how events of visualizations can be handled by a program and how to implement the necessary interfaces.

Product description

This example package shows how events of visualizations can be caught in a program. Three example projects demonstrate the usage of the Key Event Handler, the Mouse Event Handler and the Editbox Event Handler.

More information

'EditboxHandler.project':

This example implements the interface `VisuElems.IEditBoxInputHandler`. The method `VariableWritten` is called by the event handler if a value is written in a textbox.

'KeyEventHandler.project':

This example implements the interface `VisuElems.IEditBoxInputHandler`. The method `HandleKeyEvent` is called by the event handler if a key is pressed.


'MouseHandler.project':

This example implements the interface `VisuElems.VisuElemBase.IMouseEventHandler`. The method `HandleMouseButtonEvent` is called by the event handler if a mouse button is pressed or released.

The method `HandleMouseMoveEvent` is called by the event handler if the mouse is moved.

Screenshots

 A screenshot of a visualization interface with a dark blue background. It displays three columns of data for 'Move', 'Down', and 'Up' actions. Each column has four rows: the action name, 'iX' coordinate, 'iY' coordinate, and 'Events' count. The 'Down' column has a red arrow pointing to its 'Events: 3' value.

Move	Down	Up
iX: 529	iX: 295	iX: -32768
iY: 283	iY: 336	iY: -32768
Events: 100	Events: 3 	Events: 5

General information

Manufacturer:

3S-Smart Software Solutions GmbH
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 87439 Kempten
 Germany

Support:

<https://support.codesys.com>

Item:

Visu Event Handler

Item number:

000039

Sales:

CODESYS Store

<https://store.codesys.com>

Included in delivery:

- CODESYS software and / or license key with billing information
- For training courses and events: Booking confirmation

System requirements and restrictions

Programming System	CODESYS Development System Version 3.5.14.0 or higher
Runtime System	CODESYS Control Version 3.5.14.0
Supported Platforms/ Devices	Note: Use the project "Device Reader" to find out the supported features of your device. "Device Reader" is available for free in the CODESYS Store.
Additional Requirements	-
Restrictions	-

Note: Not all CODESYS features are available in all territories. For more information on geographic restrictions, please contact sales@codesys.com.

Note: Technical specifications are subject to change. Errors and omissions excepted. The content of the current online version of this document applies.